



**VENDOR PARTNER "MEMBERSHIP" RENEWAL**

TO BE ELIGIBLE TO PARTICIPATE AS A VENDOR IN PSAA FUNCTIONS,  
YOU MUST RETAIN YOUR VENDOR PARTNER "MEMBERSHIP" STATUS BY RENEWING YOUR DUES (AD FEES).  
PLEASE USE THIS FORM WHEN RENEWING.

PLEASE FILL OUT THE FORM BELOW AND SUBMIT WITH PAYMENT TO:

**Make checks payable to:  
PSAA (or pay online)**

**Deadline for artwork is:  
3rd Friday of the Month**

**BARB TYLER  
ALQUEMIE PUBLISHING INK  
PO Box 87  
DEXTER, OREGON 97431  
PHONE: 541-937-2611  
FAX: 541/937-4286  
NPASSIST@MSN.COM**

IF YOU WILL BE SUBMITTING NEW ARTWORK IT SHOULD BE SENT VIA EMAIL IN JPEG FORMAT.

★ **THE FOLLOWING SPECIAL RATES APPLY IF YOU ARE RENEWING A CURRENT MEMBERSHIP (AD)**

**DUES (AD) RATES ARE AS FOLLOWS:**

DISTRIBUTION IS NOW BY EMAIL: 200+ MONTHLY  
REGARDLESS OF WHEN YOU SIGN UP, YOUR AD RUNS FOR 12 MONTHS

- BUSINESS CARD = \$410 -20% = **YOU PAY \$328** (3½"W x 2"H)
- QUARTER PAGE = \$820 -20% = **YOU PAY \$656** (3¾"W x 5"H)
- HALF PAGE = \$1130 -20% = **YOU PAY \$900** (7½"W x 5"H OR 3¾"W x 10"H)
- FULL PAGE = \$1350 -20% = **YOU PAY \$1080** (7½"W x 10"H)
- WEBSITE BANNER = **YOU PAY \$275** (SPECS: 893X174, 600DPI)

DETACH AND MAIL WITH PAYMENT TO ADDRESS ABOVE

**PLEASE CONTINUE OUR PARTNERSHIP WITH PSAA**

BUSINESS NAME: \_\_\_\_\_ CONTACT PERSON: \_\_\_\_\_

PHONE NUMBER: \_\_\_\_\_ ADDRESS: \_\_\_\_\_

FAX NUMBER: \_\_\_\_\_

EMAIL: \_\_\_\_\_

WEBSITE ADDRESS: \_\_\_\_\_

**Note:** A portion of this information will be used for your listing on our Resource List located on the Partner page of the PSAA website.

WE ARE RENEWING THE FOLLOWING AD SIZE: (PLEASE CHECK APPROPRIATE BOX)

- BUSINESS CARD = **\$328**
- QUARTER PAGE = **\$656**
- WEBSITE SPONSOR = **\$275**
- HALF PAGE = **\$900**
- FULL PAGE = **\$1080**

**MAKE CHECKS PAYABLE TO: PSAA**  
**OR GO TO [WWW.PUGETSOUNDADJUSTERS.ORG/PARTNERS](http://WWW.PUGETSOUNDADJUSTERS.ORG/PARTNERS) AND PAY WITH A CREDIT CARD**

PLEASE CHECK THE FOLLOWING INFORMATION:

- RENEW CURRENT AD (NO CHANGES)
- AD SENT VIA EMAIL